

Stuns are not cumulative under the adjusted hit table

Adjusted Hit Table		-3	-2	-1	0	+1	+2	+3	+4	+5	+6
Direct Fire	X	X	S	S	S	F	F	F	F/S	K	
Assault	X	X	X	S	S	R	R	R/S	R/S	F	
Indirect Fire	X	S	S	S	S	F	F	F/S	F/S	K	

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